

## Computer Science Sample Schedule

	Total Credit Hours	Term:							
		1	2	3	4	5	6	7	8
<b>Subjects Required by all Programs (55 hours)</b>									
Mathematics 115, 116, and 2141	12	4	4	-	-	4	-	-	-
Mathematics 215 or 2162	4	-	-	-	4	-	-	-	-
Engineering 100, Introduction to Engineering	4	-	4	-	-	-	-	-	-
Engineering 101, Introduction to Computers	4	4	-	-	-	-	-	-	-
Chemistry 125/126 and 130 or Chemistry 210 and 211	5	5	-	-	-	-	-	-	-
Physics 140 with Lab 141; Physics 240 with Lab 241	10	-	5	5	-	-	-	-	-
Intellectual Breadth	16	3	3	-	4	4	-	-	2
<b>Program Subjects (26 hours)</b>									
EECS 203 Discrete Mathematics or MATH 465 or MATH 565	4	-	-	4	-	-	-	-	-
EECS 280, Programming and Elementary Data Structures	4	-	-	4	-	-	-	-	-
EECS 281, Data Structures and Algorithms	4	-	-	-	4	-	-	-	-
EECS 370, Introduction to Computer Architecture	4	-	-	-	-	4	-	-	-
STATS 250 or STATS 412 or STATS 426 or EECS 301/401 or IOE 2653	3	-	-	-	3	-	-	-	-
EECS 376, Foundations of Computer Science	4	-	-	-	-	-	4	-	-
TCHNCLCM 300	1	-	-	-	1	-	-	-	-
EECS 496, Major Design Experience Professionalism	2	-	-	-	-	-	-	2	-
<b>Major Design Experience (6 hours)</b>									
Approved CS MDE course <sup>4</sup>	4	-	-	-	-	-	-	4	-
TCHNCLCM 497 or TCHNCLCM 496	2	-	-	-	-	-	-	2	-
<b>Technical Electives (26 hours)</b>									
Upper Level CS Technical Electives <sup>5</sup>	16	-	-	-	-	4	4	4	4
Flexible Technical Electives <sup>6,7</sup>	10	-	-	-	-	-	4	-	6
General Electives (15 hours)	15	-	-	3	-	-	4	4	4
<b>Total</b>	<b>128</b>	<b>16</b>	<b>16</b>	<b>16</b>	<b>16</b>	<b>16</b>	<b>16</b>	<b>16</b>	<b>16</b>

Revised: March 2020

Candidates for the Bachelor of Science in Engineering in Computer Science - B.S.E. in C.S. - must complete the program listed above. This sample schedule is an

### Notes:

C- Rule: Among all requirements listed above (with the exception of general electives and Intellectual Breadth), a grade of C- or below is considered unsatisfactory. C or higher is required.

Credits from a course may only be used to fulfill a single requirement (no double counting).

<sup>1</sup>The requirements for Math 214 can alternatively be satisfied by Math 217, 417, or 419.

<sup>2</sup>If both Math 215 and Math 216 are taken, Math 216 can count as a Flexible Technical Elective.

<sup>3</sup>Stats 250, STATS 280, EECS 301, and IOE 265 are 4-hour courses; if one of these is elected, the extra hour is counted toward General Electives.

<sup>4</sup>An approved Computer Science (CS) Major Design Experience (MDE) course; see the appropriate CS Program Guide for the current list. TCHNCLCM 497 or 496 must be taken in the same term as the MDE (or after the MDE).

<sup>5</sup>Upper Level CS Technical Electives (ULCS): approved Computer Science courses at the 300-level or higher. See the appropriate CS Program Guide for the current list.

<sup>6</sup>Flexible Technical Electives (FTEs): Approved courses at the 200- or higher level. See the CS-Eng website for more information and current list.

<sup>7</sup>A maximum of 4 hours of EECS 499/399 (or other upper-level directed/independent study) may be applied to Flexible Technical Electives; additional will count as general electives. Advisors can verify adherence to this policy in your record.